Double Sums and Index Shuffling

- Double sums over indexed parameters are usually bad enough, but doing arithmetic with the indices is often a bit mind boggling. Lets look at this in some detail:
- We have the double sum over k and k with both indices running from $-\infty$ to $+\infty$. If, for the sake of simplicity, we consider a one-dimensional case (i.e. k now denotes just one component) we have for the double sum

$$\sum \sum = \sum_{k'} \sum_{G} C_{k'} \cdot V_{G} \cdot \exp(i \cdot [k' + G]) \cdot r)$$

We can write this double sum as a matrix with, e.g., constant values of the $C_{k'}$ in a row and constant values of the V_G in a column. Shown is the part with k' = 4 and k' = 5, and likewise G = 7, 8, 9.

- Doing the sum does not depend on which way we take through the matrix, as long as we do not drop any element.
 - "Intuitively" one would tend to go horizontally and back and forth through all the terms, but we can just as well move diagonally, following the lines indicated by identical color.
 - In this case, the exponent is constant, we can name it **k**. The sum over a diagonal now means summing over all contributions where **k'** + **G** = **const** = **k**
- We thus can rewrite the double sum by adding up all the diagonals with fixed exponents and obtain the expression used before:

$$\sum_{k'} \sum_{G} C_{k'} \cdot V_{G} \cdot \exp(i \cdot [k' + G] \cdot r) = \sum_{k-G} \sum_{G} C_{k-G} \cdot V_{G} \cdot \exp(i k r)$$