

4.2 Functions of more than one variable

- Functions may depend on more than one variable

Example:

$$f(x, y) = x^2 + y^2 \rightarrow \text{two variables, one function}$$

$$(x, y)^T = \vec{r} : \rightarrow f(\vec{r}) = (\vec{r})^2 = x^2 + y^2$$

”normal” situation in physics e.g. Hamilton function:

$$H(p, q) = \frac{p^2}{2m} + V(q) \text{ p-momentum, q-position}$$

N variables $x_1, \dots, x_N \in \mathbb{R}$ vector $\begin{pmatrix} a_1 \\ \vdots \\ x_N \end{pmatrix} = \vec{x}$

functions $f(x_1, \dots, x_N) = f(\vec{x}) \rightarrow N$ dimensional area in $N + 1$ D-space

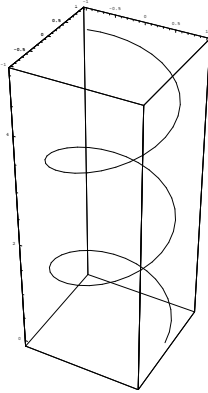
2 Variables: $f(x, y)$ area, also niveau-lines

- also possible, function has more than one component \rightarrow curve in space

Example:

$$\vec{f}(t) = \begin{pmatrix} t^2 \\ 2t \end{pmatrix} \quad t \in \mathbb{R} - \text{function itself is a vector, but depends on only one variable}$$

Other example: spiral in 3D Space



$$\vec{f}(t) = \begin{pmatrix} a \cos t \\ a \sin t \\ ct \end{pmatrix} \quad a, c, \text{ const.}, t \in \mathbb{R}$$

circle in x-y plane (projection)

M -Dimensions:

$$\vec{f}(t) = \begin{pmatrix} f_1(t) \\ \vdots \\ f_M(t) \end{pmatrix} \rightarrow M \text{ dimensional curve.}$$

Moduls: $|\vec{f}(t)|^2 = f_1^2(t) + \dots + f_M^2(t)$ but this is not the length of the curve!

General case: N variables and M components

$$\vec{f} : \mathbb{R}^N \rightarrow \mathbb{R}^M \quad \vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_N \end{pmatrix} \rightarrow \begin{pmatrix} f_1(x_1, \dots, x_N) \\ f_2(x_1, \dots, x_N) \\ \vdots \\ f_M(x_1, \dots, x_N) \end{pmatrix} = \underbrace{\vec{f}}_{M\text{-D-vector}} \left(\underbrace{\vec{x}}_{N\text{-D-vector}} \right)$$

Examples:

(i) Combination of circle and straight line $f : \mathbb{R}^2 \Rightarrow \mathbb{R}^3$

$$\begin{pmatrix} t_1 \\ t_2 \end{pmatrix} \Rightarrow \begin{pmatrix} a \cos t_1 \\ a \sin t_1 \\ ct_2 \end{pmatrix} \rightarrow \text{complicated function}$$

$$\left. \begin{matrix} a \cos t_1 \\ a \sin t_1 \end{matrix} \right\} \text{circle, and } ct_2 \sim \text{a line}$$

(ii) Electric field as point sources at $\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} : \vec{E} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$

$$\vec{E}(x, y, z) = \frac{q}{4\pi\epsilon_0(x^2 + y^2 + z^2)^{\frac{3}{2}}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \frac{q}{4\pi\epsilon_0} \frac{x}{(\dots)^{\frac{3}{2}}} \\ \frac{q}{4\pi\epsilon_0} \frac{y}{(\dots)^{\frac{3}{2}}} \\ \frac{q}{4\pi\epsilon_0} \frac{z}{(\dots)^{\frac{3}{2}}} \end{pmatrix} = \begin{pmatrix} E_x \\ E_y \\ E_z \end{pmatrix}$$

(iii) Modulus function: $f : \mathbb{R}^N \rightarrow \mathbb{R}^1 = \mathbb{R}$

$$\begin{pmatrix} x_1 \\ \vdots \\ x_N \end{pmatrix} \rightarrow (x_1^2 + x_2^2 + \dots + x_n^2)^{\frac{1}{2}} = f(x_1, \dots, x_N)$$

(iv) Electric field, time dependent:

$$\vec{E}(x, y, z, t) = \begin{pmatrix} E_x(x, y, z, t) \\ E_y(x, y, z, t) \\ E_z(x, y, z, t) \end{pmatrix} \quad \vec{E} : \mathbb{R}^4 \rightarrow \mathbb{R}^3$$