

2.12 Systems of Linear Equations

Example:

$$\begin{array}{rclcl}
 x_1 + 4x_2 + x_3 & = & 1 & (i) & \\
 5x_1 + 4x_2 - x_3 & = & 2 & (ii) & x_1, x_2, x_3 = ? \\
 2x_1 + x_2 + x_3 & = & 0 & (iii) & \\
 (i) + (ii) & \Rightarrow & 6x_1 + 8x_2 = 3 & | \cdot 5 & \\
 (ii) + (iii) & \Rightarrow & \frac{7x_1 + 5x_2 = 2}{-26x_1 = -1} & | \cdot 8 & \\
 \rightarrow & x_1 = & \frac{1}{26} & & \\
 \rightarrow & x_2 = & \frac{9}{26} & & \\
 \rightarrow & x_3 = & -\frac{11}{26} & &
 \end{array}$$

now in matrix notation:

$$\begin{pmatrix} 1 & 4 & 1 \\ 5 & 4 & -1 \\ 2 & 1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}$$

solution:

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \underbrace{\begin{pmatrix} 1 & 4 & 1 \\ 5 & 4 & -1 \\ 2 & 1 & 1 \end{pmatrix}^{-1}}_{\text{Problem, inverse of coefficient matrix } \tilde{A}} \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}$$

Problem, inverse of coefficient matrix \tilde{A}

$$\det(\tilde{A}) = -26$$

$$\begin{aligned}
 \tilde{A}^{-1} &= -\frac{1}{26} \begin{pmatrix} 5 & -7 & -3 \\ -3 & -1 & 7 \\ -8 & 6 & -16 \end{pmatrix}^{\top} = -\frac{1}{26} \begin{pmatrix} 5 & -3 & -8 \\ -7 & -1 & 6 \\ -3 & 7 & -16 \end{pmatrix} \\
 \Rightarrow \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} &= -\frac{1}{26} \begin{pmatrix} 5 & -3 & -8 \\ -7 & -1 & +6 \\ -3 & +7 & -16 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix} = -\frac{1}{26} \begin{pmatrix} -1 \\ -9 \\ 11 \end{pmatrix} = \begin{pmatrix} \frac{1}{26} \\ \frac{9}{26} \\ -\frac{11}{26} \end{pmatrix}
 \end{aligned}$$

In general: system of M linear equations with N variables x_1, \dots, x_N .

$$\begin{array}{rclcl}
 a_{11}x_1 + a_{12}x_2 + \dots + a_{1N}x_N & = & b_1 & & \\
 a_{21}x_1 + a_{22}x_2 + \dots + a_{2N}x_N & = & b_2 & & \\
 \vdots + \vdots + \dots + \vdots & = & \ddots & & \\
 a_{M1}x_1 + a_{M2}x_2 + \dots + a_{MN}x_N & = & b_M & &
 \end{array}$$

Matrix-Notation: $\tilde{A}\vec{x} = \vec{b}$

$$\tilde{A} (a_{jk}) \ M \times N, \quad \vec{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_N \end{pmatrix} \ N \times 1, \quad \vec{b} = \begin{pmatrix} b_1 \\ \vdots \\ b_M \end{pmatrix} \ M \times 1$$

different cases:

(i) $M = N$ and $\det(\tilde{A}) \neq 0$ then: solution given by $\vec{x} = \tilde{A}^{-1}\vec{b}$ (see above)

(ii) $M = N$ and $\det(\tilde{A}) = 0$

→ in general no solution if $\vec{b} \neq \vec{0}$

→ $\vec{x} = \vec{0}$ trivial solution if $\vec{b} = \vec{0}$ (homogeneous system) and further for any non-trivial solution \vec{x} the vector $\alpha\vec{x}$ is another solution. If $\vec{x}^{(1)}, \dots, \vec{x}^{(k)}$ are k linear independent solutions than $\vec{x} = k_1\vec{x}^{(1)} + \dots + k_k\vec{x}^{(k)}$ with arbitrary k_1, \dots, k_k is another solution.

- (iii) $M > N$: more equations than variables \rightarrow in general no solution
solutions only if equations are trivially dependent on each other

$$\left. \begin{array}{l} x_1 + x_2 = 0 \\ x_1 + 2x_2 = 1 \\ 2x_1 + 2x_2 = 0 \end{array} \right\} \Rightarrow M = 3, N = 2 \text{ but effectively } M = N = 2$$

- (iv) $M < N$: more variables than system of equations "over-determined" \Rightarrow in general $N - M$ variables free or parameters

Example:

$$\begin{aligned} x_1 + 3x_2 + 3x_3 + 4x_4 &= 1 & (i) \\ -2x_1 + 3x_2 - 4x_3 + x_4 &= 2 & (ii) \end{aligned} \quad M = 2, N = 4$$

$$(i) - (ii) \Rightarrow 3x_1 + 7x_3 - 3x_4 = -1 \Rightarrow x_1 = -\frac{7}{3}x_3 + x_4 - \frac{1}{3}$$

$$2(i) + (ii) \Rightarrow 9x_2 + 2x_3 + 9x_4 = 4 \Rightarrow x_2 = -\frac{2}{9}x_3 - x_4 + \frac{4}{9}$$

x_3, x_4 are free parameters.

Important Case: $M = N$

Cramer-Rule:

$$\begin{aligned} a_{11}x_1 + \dots + a_{1N}x_N &= b_1 \\ &\dots \\ a_{N1}x_1 + \dots + a_{NN}x_N &= b_N \end{aligned}$$

If $\det(\tilde{A}) \neq 0$ then the solution is given by

$$x_1 = \frac{\det(\tilde{A}_1)}{\det(\tilde{A})}, \quad x_2 = \frac{\det(\tilde{A}_2)}{\det(\tilde{A})}, \dots, x_N = \frac{\det(\tilde{A}_N)}{\det(\tilde{A})}$$

where

$$\tilde{A}_j = \begin{pmatrix} a_{11} & a_{12} & b_1 & \dots & a_{1N} \\ a_{21} & a_{22} & b_2 & \dots & a_{2N} \\ \vdots & \vdots & \vdots & & \vdots \\ a_{N1} & a_{N2} & b_N & \dots & a_{NN} \end{pmatrix} \quad \text{thus not very efficient for larger systems!!}$$

i.e. in the j -th column the vector $\begin{pmatrix} b_1 \\ \vdots \\ b_N \end{pmatrix}$ is placed instead of $\begin{pmatrix} a_{j1} \\ \vdots \\ a_{jN} \end{pmatrix}$

Example as before:

$$\begin{aligned} x_1 + 4x_2 + x_3 &= 1 \\ 5x_1 + 4x_2 - x_3 &= 2 \\ 2x_1 + x_2 + x_3 &= 0 \end{aligned}$$

$$\det(\tilde{A}) = -26 \neq 0 \quad \det(\tilde{A}_1) = \begin{vmatrix} 1 & 4 & 1 \\ 2 & 4 & -1 \\ 0 & 1 & 1 \end{vmatrix} = -1$$

$$\det(\tilde{A}_2) = \begin{vmatrix} 1 & 1 & 1 \\ 5 & 2 & -1 \\ 2 & 0 & 1 \end{vmatrix} = -9 \quad \det(\tilde{A}_3) = \begin{vmatrix} 1 & 4 & 1 \\ 5 & 4 & 2 \\ 2 & 1 & 0 \end{vmatrix} = 11$$

$$\Rightarrow x_1 = \frac{1}{26}, \quad x_2 = \frac{9}{26}, \quad x_3 = -\frac{11}{26}$$

There are efficient algorithms for large systems with numerically and analytically (Gauß Algorithm etc.) They all rely on the transformations of the matrix \tilde{A} with respect to \vec{b} .