## Do Not Forget the Temperature Dependence of the Specific Resistivity!

- The discovery of high temperature superconductors in **1986** immediately lead to proposals to use these materials for interconnects on chips instead of the **AI** that was common than (and for about **15** more years).
  - The reason was that the finite resistivity of **AI** together with parasitic capacitances (e.g. between two conducting lines on a chip) limits the maximum frequency to

$$f_{\text{max}} = \frac{1}{R \cdot C}$$

- $\bigcirc$  With R = resistance of the longest connection line on the chip and C = parasitic capacitance "seen" by this line.
- For R = 0  $\Omega$  as we have it for a superconductor, the maximum frequency is no longer limited by  $R \cdot C$ , no matter how large the parasitic capacitances are. Instead, the limit comes from  $f_{\text{max}} = (L \cdot C)^{-1/2}$

with L = inductance of the line, and this is just another way of saying that the signal propagation is limited by the speed of light.

$$f_{\text{max}} = (L \cdot C)^{-1/2}$$

- Given the resistivity of **AI** (at room temperature!), a sizeable advantage was seen for the integrated circuits then envisioned.
  - However, comparing the performance of a chip run with **AI** at room temperature to a chip run at liquid **N**<sub>2</sub> temperature (**77 K**), is not the right comparison. After all, you can cool down the conventional chip, too and that will decrease **R**<sub>AI</sub> by a factor of **6 8**.
  - The comparison then is quite different. The graph shows the minimum switching time  $\tau = 1/f_{max}$  as a function of the length of a standard interconnect line about  $1 \mu m^2$  cross section.
- Whereas superconductors would already make an interesting difference for lengths of a few **mm** (typical line length) in the *wrong* comparison, the correct comparison only shows an advantage for about **1 cm** and larger line lengths easily avoided by clever design.

