## **Diffusion Coefficient and Atomic Mechanisms**

We are looking for an equation that links the diffusion current *j* of Ficks **1st** law with the individual atomic jumps of a particle like an interstitial atom or a vacancy.

- For simplicities sake we only consider vacancies in a primitive cubic lattice. The extension to interstitials is rather trivial.
- We only consider a one-dimensional geometry.
- Extensions to three dimensions, real crystals and exotic atomic mechanisms, albeit not necessarily easy, do not give new insights and will not be covered.

Lets look at two lattice planes of a simple cubic crystal which are perpendicular to the *x*-direction considered and which contain the diffusing particles - here vacancies.



We are only interested in the flux of vacancies in the *x*-direction, the **diffusion current** *j* of the *vacancies*. The flux or diffusion current of *atoms* that move via a vacancy mechanism, would have the same magnitude in the opposite direction.

- We do not assume equilibrium, but a space-dependent vacancy concentration *c***V(** *x***,** *y***,** *z***)**. Being onedimensional, we only assume a concentration gradient in the *x*-direction,  $c_V(x, y, z) = c_V(x)$ .
- On any lattice plane perpendicular to *x* we have a certain number of vacancies per unit area (the area density in **cm–2**), which is computable by *c***(***x***)**. We distinguish this particular concentration with the index of the plane; i.e. *<sup>P</sup>***1** is the number of vacancies on **1 cm2** area on plane **No. 1**, etc.
- We then have

$$
P_1 = a \cdot c_V(x)
$$
  

$$
P_2 = a \cdot c_V(x + dx)
$$

With  $dx = a =$  *lattice constant*, because smaller increments make no physical sense, we obtain

 $P_2 = a \cdot c_V (x + a)$ 

Next we consider the jump rates in *x*-direction, i.e. that part of all vacancy jumps out of the plane that are in **+***x*direction. We define

> *r***1–2 = jump rate in** *x* **– direction from** *P***1 to** *P***2**  $r_{2-1}$  = **jump rate in –**  $x$  – direction from  $P_2$  to  $P_1$

We obtain for our geometry:

$$
r_{1-2}(T) = r_{2-1}(T) = \frac{1}{6}
$$

<span id="page-1-0"></span>This means that **1/6** of the total number of possible jumps of a vacancy is in the **+***x* or **–** *x* direction, the other possibilities are in the *y***-** or *z*-direction.

The jump rate itself is given by the usual Boltzmann formula

$$
r = v_0 \cdot \exp - \frac{H^M}{kT}
$$

With **ν<sup>0</sup>** = vibration frequency of the particle, *H***<sup>M</sup>** = enthalpy of migration.

We obtain for the number of vacancies per **cm2** and second, which jump from *P***1** to *P***2**, i.e. for the component of the diffusion current *j***1–2** flowing to the right (and this is *not* yet the diffusion current from Ficks law!):

$$
j_{1-2} = P_1 \cdot r_{1-2}
$$

This is the current of vacancies flowing **out** in *x*-direction from *P***1**. This current will be compensated to some extent by the current component *j***2–1** which flows **into** *P***1**. This current component is given by

$$
j_{2-1} = P_2 \cdot r_{2-1}
$$

With the equation from above we obtain for the two components of the current

$$
j_{1-2} = \begin{array}{c} r \\ - & \cdot & a \cdot c(x) \\ 6 \end{array}
$$

$$
j_{2-1} = \begin{array}{c} r \\ - & \cdot & a \cdot c(x + dx) \\ 6 \end{array}
$$

The net *j***x** current in *x* -direction, which *is* the current in Ficks laws, is exactly the difference between the two partial currents, we obtain

> *j***x =** *j***1–2 –** *j***2–1 = –**  *a* **·** *r* **6 · {***c***(***x* **+ d***x***) –** *c***(***x***)}**

If we now multiply by  $\frac{dx}{dx} = a/dx$  we obtain directly **Ficks first law** for one dimension:

$$
j_{x} = -\frac{a^{2} \cdot r}{6} \cdot \frac{c(x + dx) - c(x)}{dx} = -\frac{a^{2} \cdot r}{6} \cdot \frac{dc(x)}{dx}
$$

All we have to do is to indentify **(***a* **2 ·** *r***)/6** with the diffusion coefficient *D* of Fick's first law; we then have it in full splendor:



Ficks first law thus can be deduced in an unambiguous and physically sensible way for primitive cubic crystals in one dimension. (Mathematicians may have problems with the equality **d***x* **=** *a*; but never mind).

We also obtain an equation for the *phenomenological* diffusion coefficient *D* in terms of the *atomic parameters* lattice constants and jump rate (for the simple cubic lattice).

Considering arbitrary crystals now is easy.

The only parameters different in different crystal systems are the factor **1/6** and the jump distance, which does not have to be only *a*, but , in general, for jump type **i** will be **∆x<sup>i</sup>** . With **i** we enumerate all geometrically different variants of jumps and take into account that the *x*- component may depend on **i**.

The diffusion coefficient then is given by

$$
D = g \cdot a^2 \cdot r
$$

And *g* is a constant which is specific for the lattice under consideration, it is the so-called **geometry factor** of the lattice for diffusion.

If we reconsider how we obtained the factor **1/6** for the cubic primitive lattice [used above](#page-1-0), it is clear that in a general case the geometry factor is defined by the equation

$$
g = \frac{1}{2} \cdot \Sigma_i \left(\frac{\Delta x_i}{a}\right)^2
$$

The factor **1/2** takes into account that only **1/2** of all possible jumps must be counted, because the other half would be the jumps back. **∆x<sup>i</sup> /***a* simply expresses the component of the jump in *x*-direction in units of *a* .

For simple lattices *g* is easily calculated; for the **fcc** and **bcc** lattice we have *g* **= 1**.

Taking into account three dimension is easy, too:

In isotropic lattices (which, besides the cubic lattices, covers all poly-crystals) no direction is special, the above equations are equally valid for the *y*- and *z*-direction. We obtain then a vector equation for Ficks first law

$$
j(r) = -D_0 \cdot \exp \left(-\frac{E_M}{kt}\right) \cdot \nabla c(x,y,z)
$$

In anisotropic crystals things are messy. Every direction has to be considered separately, the so far *scalar* quantity *D* evolves into a second-rank *tensor*. Fortunately, we do not have to consider this here.